

The Assignment:

Using the resources within this project packet, you are to create 3 unique fashion designs. They may be based on a normal human figure (8 Heads high) of a fashion model (10 heads high.) You may chose either male or female designs or switch them up.

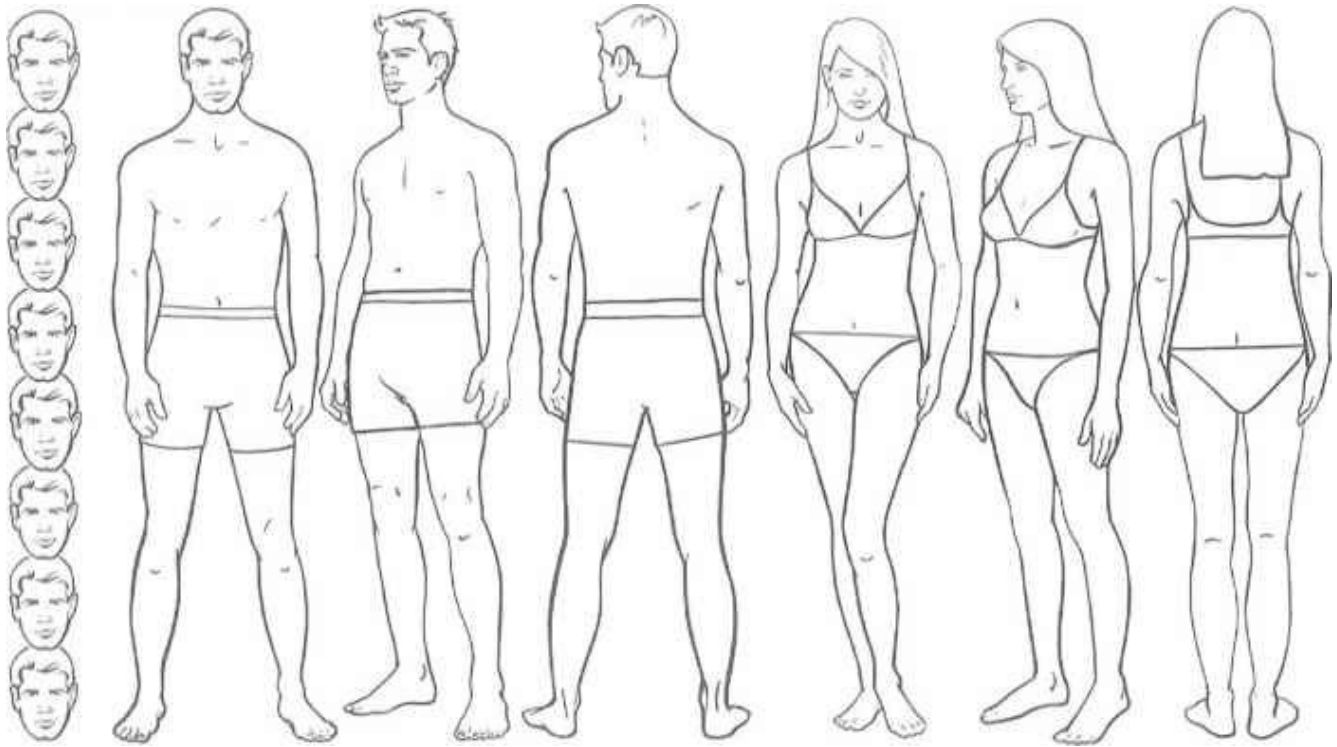
You will create 3 designs:

- 1 Costume (For Halloween, costume ball, character for a movie, play, or opera)
- 1 for a formal wear (Evening gown, suit, something for a wedding or formal event)
- 1 To show off your personal fashion, something **YOU** might actually wear.

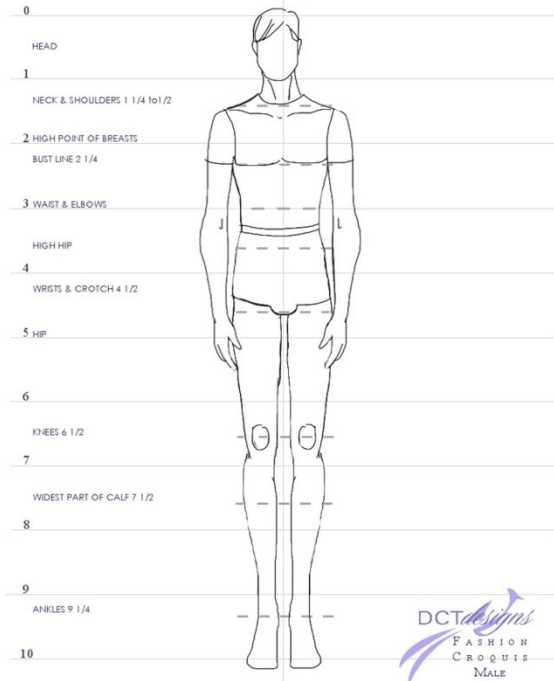
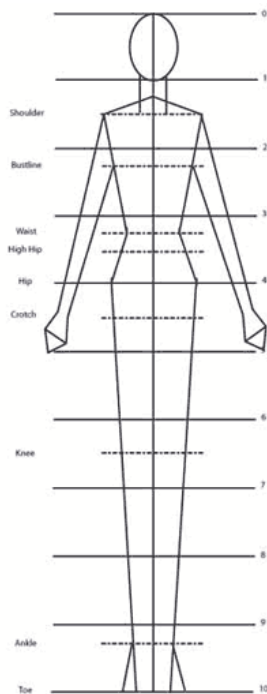
Most designers have a "signature look." Something that inspires them. Before you begin, look through some magazines and pattern swatches and find one of each that will help inspire your design. So if you picked a Ferrari car, maybe you would use some of the colors for your designs, or do designs that are inspired by the ideas of sleek speed.

Add your inspirations below:

Normal Proportions of the Figure

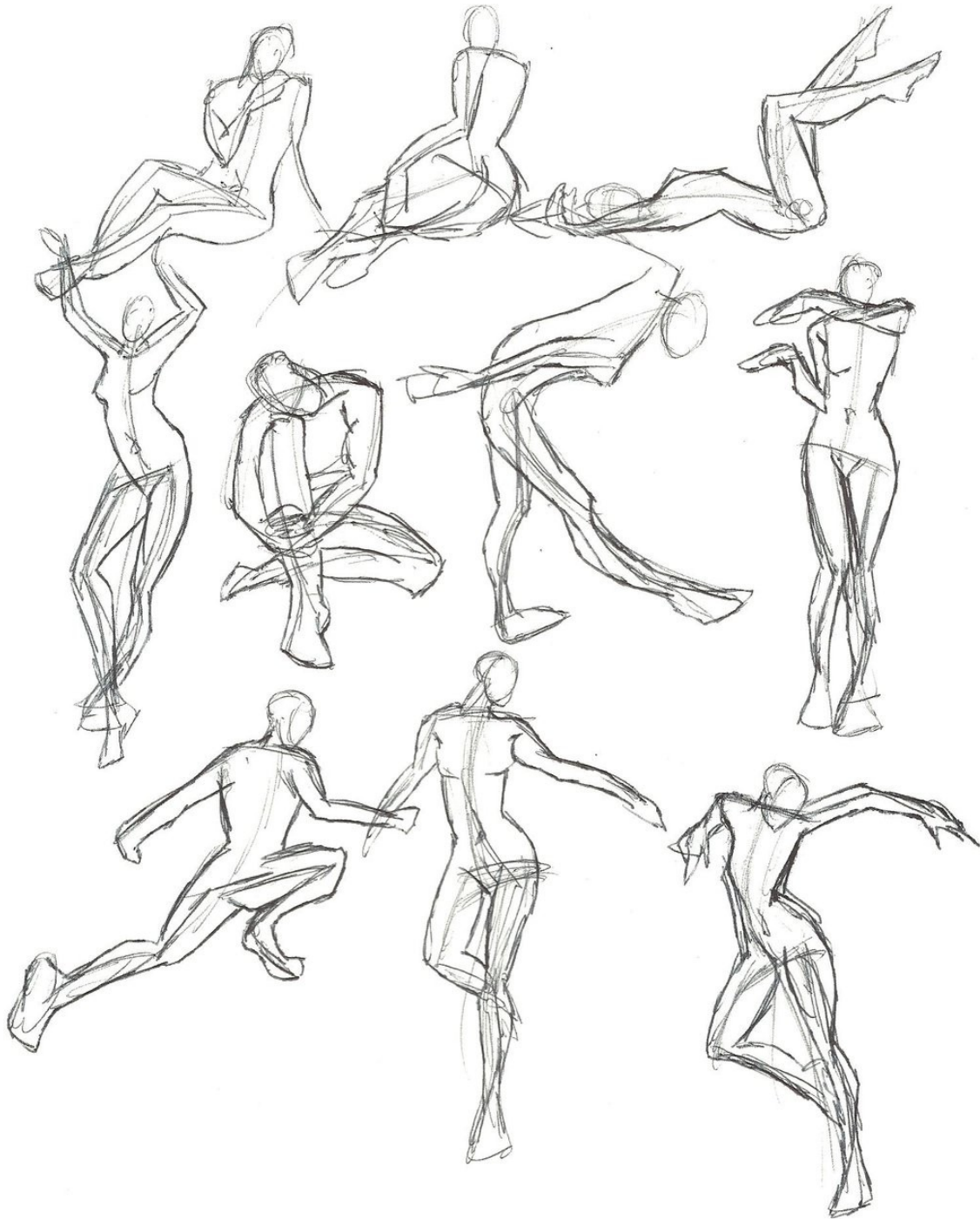


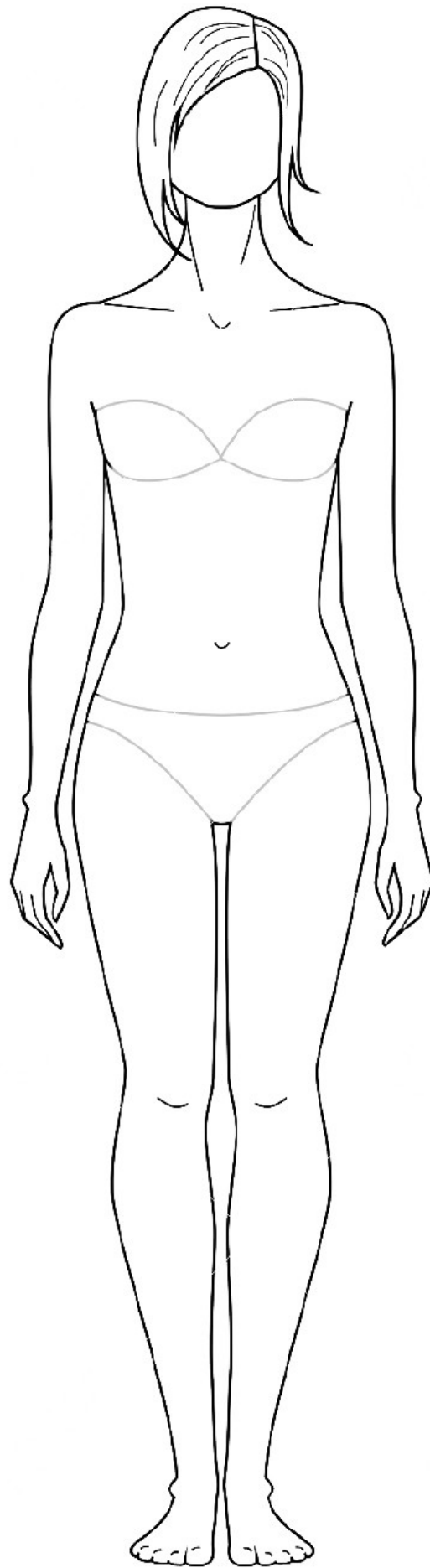
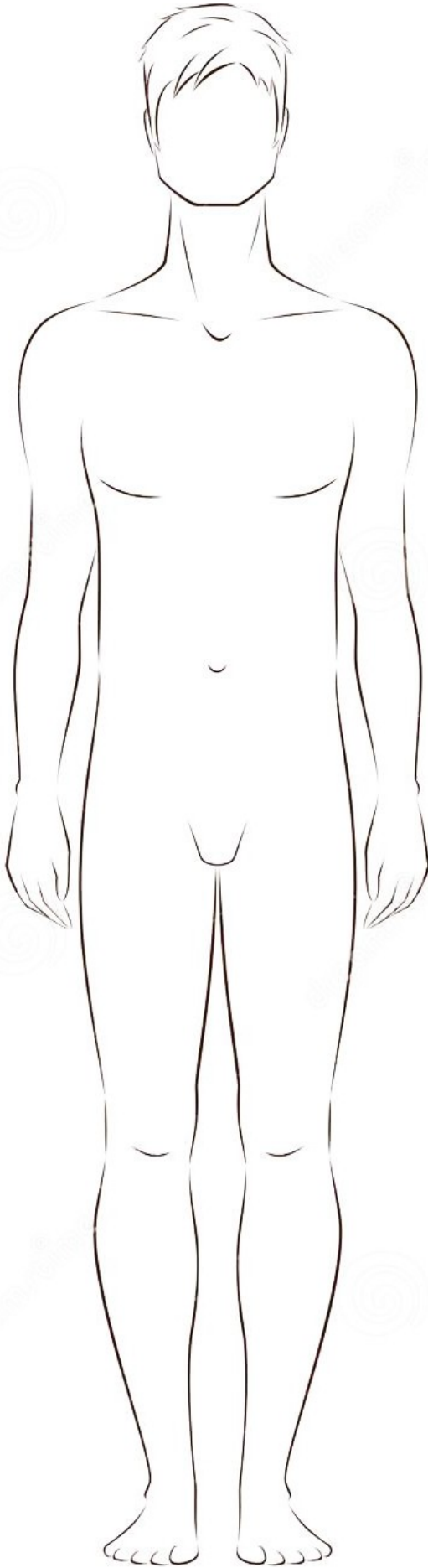
Model Proportions (10 Heads High)



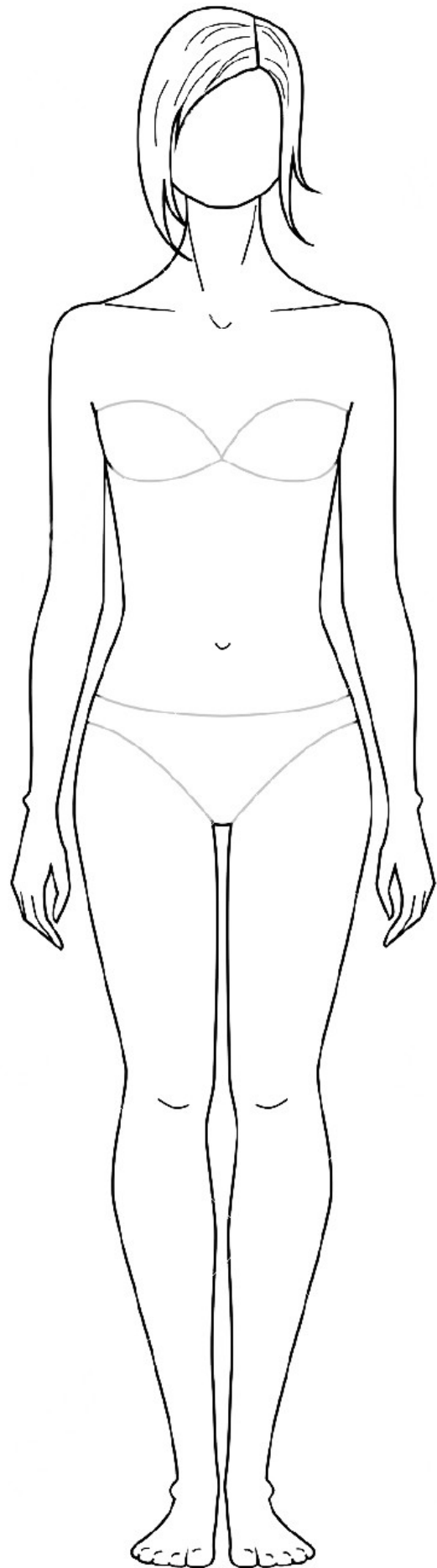
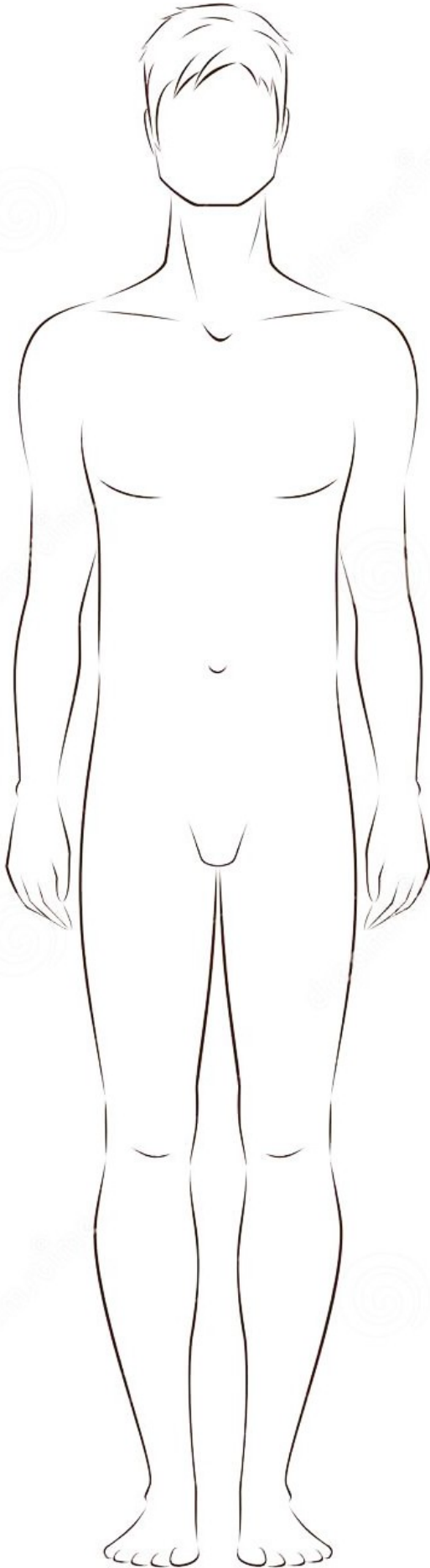
Gesture Drawing:

To quickly catch the pose of a model in a few seconds or minutes. These are often done as a warm-up exercise for artists. Gesture drawing is not specific, but a quick general idea of the position. If done lightly, a final drawing can be worked on top of the gesture drawing. Take some times to do gesture drawings of your peers before you begin your final design.

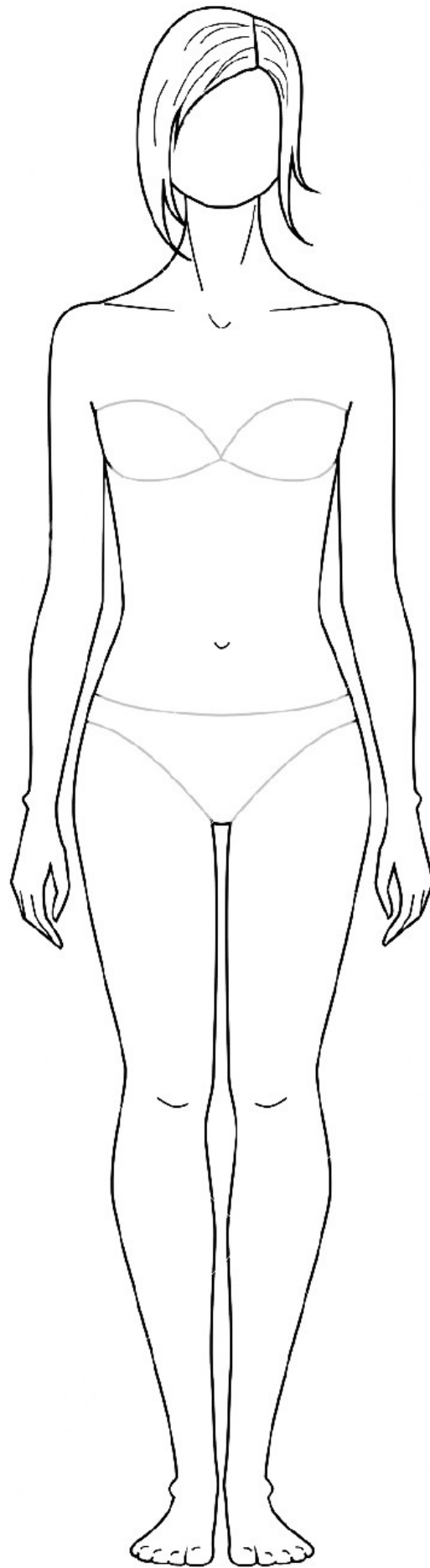
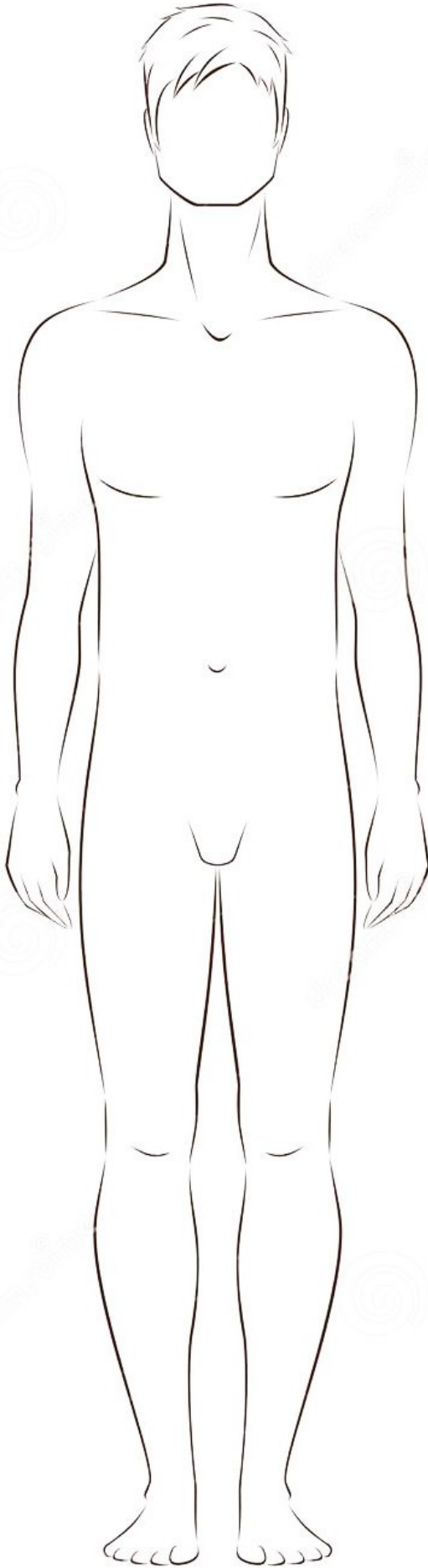




Sketch your fashion idea on top of these figures.



Sketch your fashion idea on top of these figures.



Sketch your fashion idea on top of these figures.